

Frigate with Reolink

The Setup

I have 4 Reolink cams, 3 x 510WA and 1 x 510A - seems pretty much the same, just the "WA" having Wifi, and the "A" having POE.

I started installing frigate reading the docs and learning from [this Youtube](#) video.

Starting up

The first mistake was to install via DockerHub, now a days the image is at GitHub, so I spend a lot of time on an old version and new documentation.

Looking at many issues at gitHub, it seems that this is a very common mistake.

Second mistake, I started using the config from https://docs.frigate.video/configuration/camera_specific#reolink-cameras and with --shm-size=64m

This gave me ALL sort of trouble, and the camera streams stalled within seconds; i tried all sort of streams, https, rstp, rtmp etc etc.

Often ending like this:



I tried all the (bad) advices from a lot of videos, and a lot of article pointing out the problem was the cams.

Then I came across [this Youtube](#) video, and found that a simple standard RTSP are working just fine (must be enabled on the Camera) - WITH more memory for 4 cams / 8 streams (--shm-size=256m).

My first working config: [config.yml.std](#)

Works fine and the camera streams does not stall

Also the setup of the docker container may require som tweaking, I You have (or not have) the [Google Coral](#).

Starting frigate:

```
docker run -d \
  --name frigate \
  --restart=unless-stopped \
  --mount type=tmpfs,target=/tmp/cache,tmpfs-size=1000000000 \
  --device /dev/bus/usb:/dev/bus/usb \
  --shm-size=256m \
  -v /mnt/LaCie/nas/frigate:/media/frigate \
  -v /opt/frigate/config.yml:/config/config.yml:ro \
  -v /etc/localtime:/etc/localtime:ro \
  -e FRIGATE_RTSP_PASSWORD='*****' \
  -p 5000:5000 \
  -p 1935:1935 \
  ghcr.io/blakeblackshear/frigate:master-433bf69-tensorrt
```

A working/simple config

```
mqtt:
  host: 10.0.0.183
cameras:
  frigate_front_door_cam:
    ffmpeg:
      inputs:
        - path: rtsp://user:password@10.0.0.151:554//h264Preview_01_main
          roles:
            - detect
        - path: rtsp://user:password@10.0.0.151:554//h264Preview_01_sub
          roles:
            - record
      rtmp:
        enabled: False
      detect:
        width: 640
        height: 480
        fps: 10
      objects:
        track:
          - person
      snapshots:
        enabled: True
        timestamp: false
        bounding_box: True
        retain:
          default: 2
  frigate_garden_cam:
    ffmpeg:
      inputs:
        - path: rtsp://user:password@10.0.0.108:554//h264Preview_01_main
          roles:
            - detect
        - path: rtsp://user:password@10.0.0.108:554//h264Preview_01_sub
          roles:
            - record
      rtmp:
        enabled: False
      detect:
        width: 2560
        height: 1920
        fps: 10
      objects:
        track:
          - person
      snapshots:
        enabled: True
        timestamp: false
        bounding_box: True
        retain:
          default: 2
  frigate_behind_house_cam:
    ffmpeg:
      inputs:
        - path: rtsp://user:password@10.0.0.176:554//h264Preview_01_main
          roles:
            - detect
        - path: rtsp://user:password@10.0.0.176:554//h264Preview_01_sub
          roles:
            - record
      rtmp:
        enabled: False
      detect:
        width: 2560
        height: 1920
        fps: 10
      objects:
```

```
    track:
      - person
  snapshots:
    enabled: True
    timestamp: false
    bounding_box: True
    retain:
      default: 2
frigate_carport_cam:
  ffmpeg:
    inputs:
      - path: rtsp://user:password@10.0.0.191:554/h264Preview_01_main
        roles:
          - detect
      - path: rtsp://user:password@10.0.0.191:554/h264Preview_01_sub
        roles:
          - record
  rtmp:
    enabled: False
  detect:
    width: 2560
    height: 1920
    fps: 10
  objects:
    track:
      - person
      - car
  snapshots:
    enabled: True
    timestamp: false
    bounding_box: True
    retain:
      default: 2
detectors:
  coral:
    type: edgetpu
    device: usb
```

CPU - With Google Coral

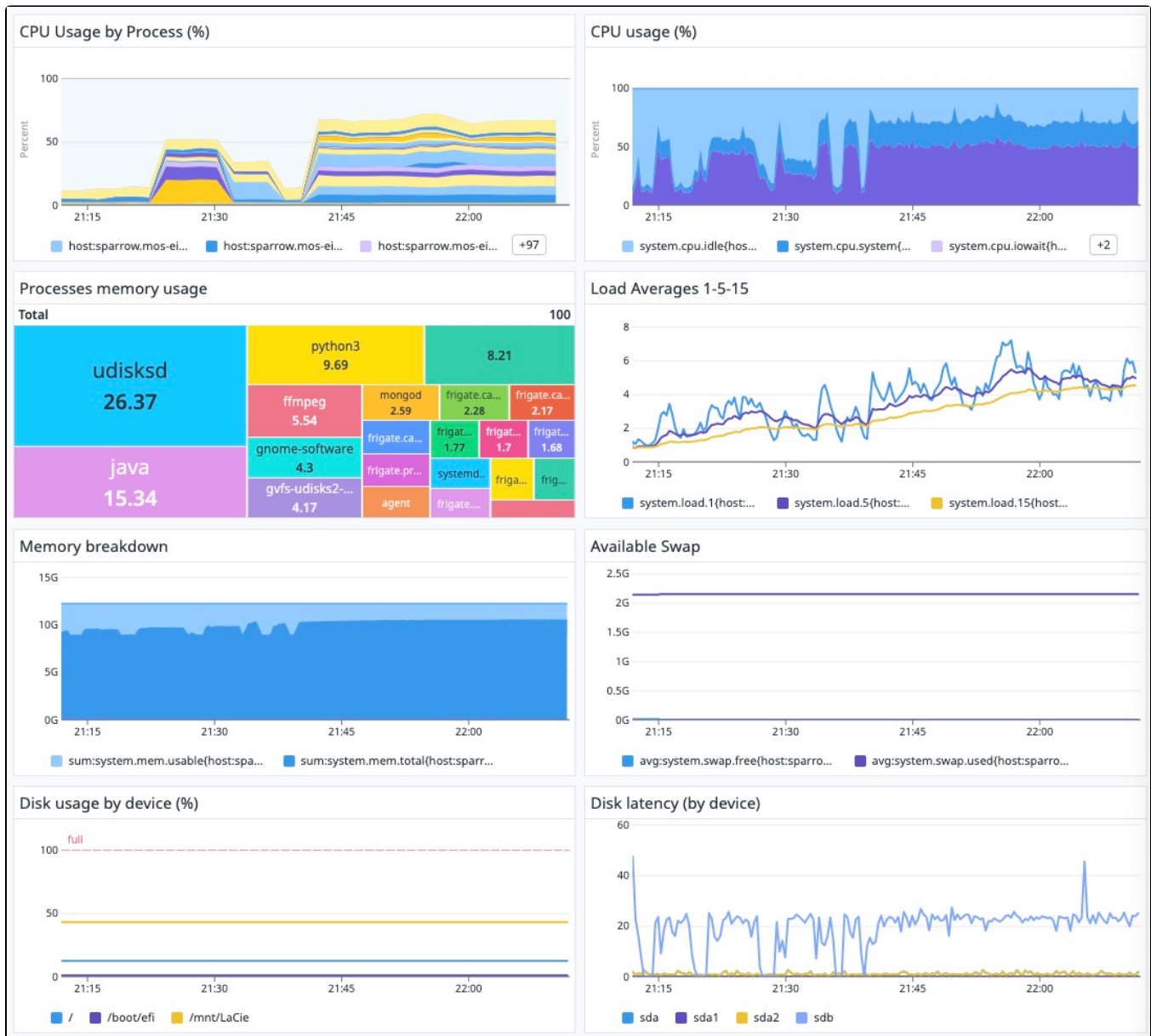
As the logs states:

```

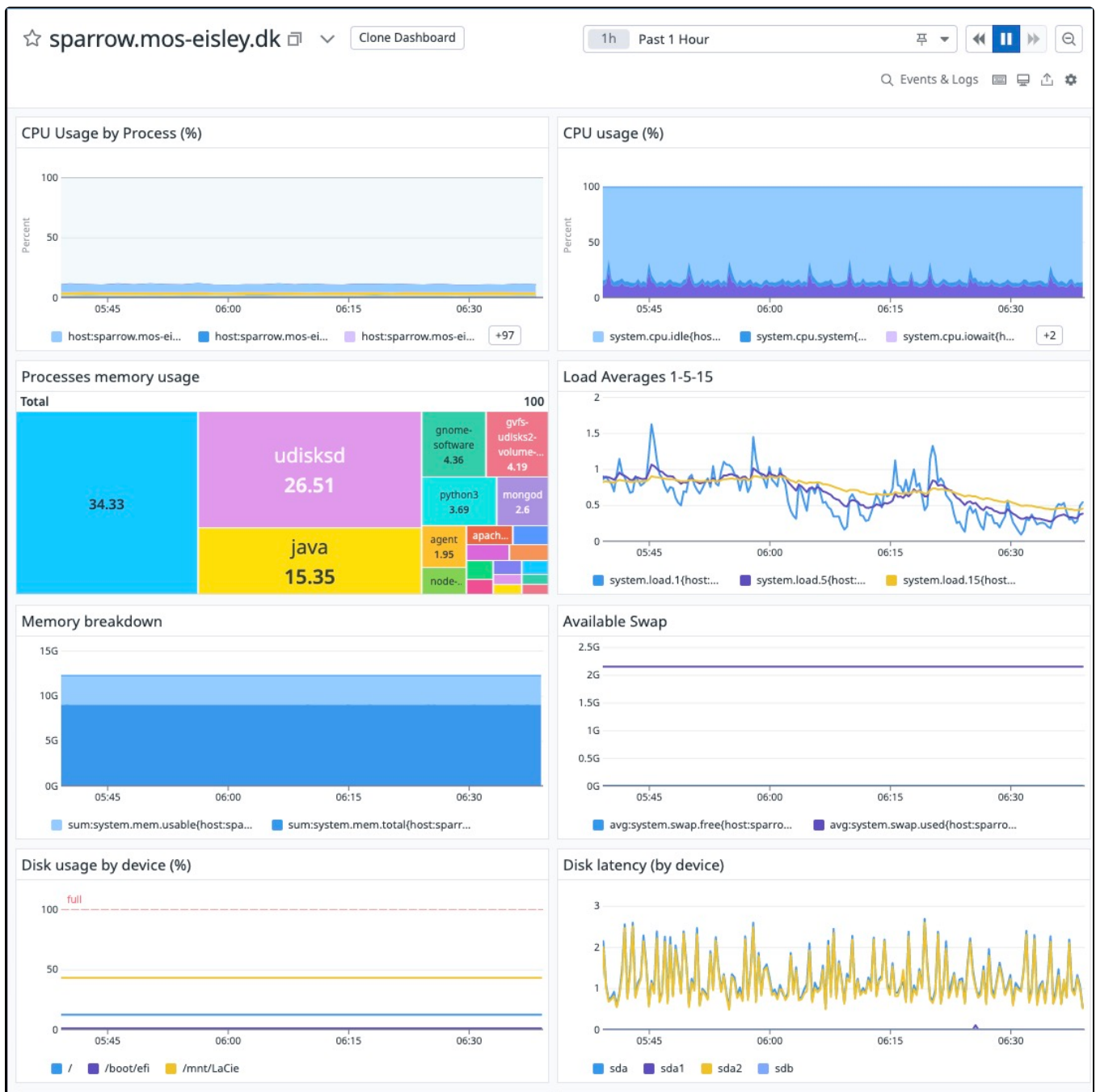
2023-04-19 21:39:43.672054592 [INFO] Starting Frigate...
2023-04-19 21:39:45.123307770 [2023-04-19 21:39:45] frigate.app INFO : Starting Frigate
(0.12.0-433bf69)
2023-04-19 21:39:45.170477205 [2023-04-19 21:39:45] peewee_migrate INFO : Starting
migrations
2023-04-19 21:39:45.175774528 [2023-04-19 21:39:45] peewee_migrate INFO : There is nothing
to migrate
2023-04-19 21:39:45.204354047 [2023-04-19 21:39:45] detector.coral INFO : Starting
detection process: 290
2023-04-19 21:39:48.422390105 [2023-04-19 21:39:45] frigate.app INFO : Output process
started: 292
2023-04-19 21:39:48.422396583 [2023-04-19 21:39:45] frigate.comms.dispatcher INFO : Turning off
snapshots for frigate_carport_cam
2023-04-19 21:39:48.422404731 [2023-04-19 21:39:45] frigate.app INFO : Camera processor
started for frigate_front_door_cam: 298
2023-04-19 21:39:48.422409419 [2023-04-19 21:39:45] frigate.app INFO : Camera processor
started for frigate_garden_cam: 300
2023-04-19 21:39:48.422426668 [2023-04-19 21:39:45] frigate.app INFO : Camera processor
started for frigate_behind_house_cam: 302
2023-04-19 21:39:48.422431296 [2023-04-19 21:39:45] frigate.app INFO : Camera processor
started for frigate_carport_cam: 303
2023-04-19 21:39:48.422434562 [2023-04-19 21:39:45] frigate.app INFO : Capture process
started for frigate_front_door_cam: 304
2023-04-19 21:39:48.422459193 [2023-04-19 21:39:45] frigate.app INFO : Capture process
started for frigate_garden_cam: 308
2023-04-19 21:39:48.422463190 [2023-04-19 21:39:45] frigate.app INFO : Capture process
started for frigate_behind_house_cam: 311
2023-04-19 21:39:48.422466294 [2023-04-19 21:39:45] frigate.app INFO : Capture process
started for frigate_carport_cam: 315
2023-04-19 21:39:48.446236449 [2023-04-19 21:39:45] frigate.detectors.plugins.edgetpu_tfl INFO : Attempting
to load TPU as usb
2023-04-19 21:39:48.446242266 [2023-04-19 21:39:48] frigate.detectors.plugins.edgetpu_tfl INFO : TPU found

```

I assume the [Google Coral](#) is working, but still Frigate is highly CPU intensive for 4 cams:



With frigate not running:



If this is not improving / improved somehow, I will setup Frigate on a separate piece of hardware.

This is 1 cam high res detect:

```
top - 08:34:03 up 21:02,  3 users,  load average: 2.36, 1.61, 1.10
Tasks: 349 total,  2 running, 290 sleeping,  0 stopped,  0 zombie
%Cpu(s): 28.6 us, 11.5 sy,  0.0 ni, 58.1 id,  0.1 wa,  0.0 hi,  1.7 si,  0.0 st
KiB Mem : 12000956 total, 1087464 free, 3220632 used, 7692860 buff/cache
KiB Swap: 2097148 total, 2095100 free,  2048 used. 8271664 avail Mem
```

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
21546	root	20	0	436984	100192	18196	S	71.3	0.8	6:11.13	ffmpeg
21538	root	20	0	3327792	204212	19420	S	27.4	1.7	2:19.54	frigate.capture
2436	root	20	0	1410932	511172	71928	S	24.1	4.3	52:31.98	python3
28883	bnp	20	0	73520	22108	9132	S	6.3	0.2	0:00.19	python3
21530	root	20	0	3177704	186780	24120	S	3.0	1.6	0:14.06	frigate.output
21536	root	20	0	3260464	200244	29356	S	2.6	1.7	0:19.95	frigate.process
21346	root	20	0	4356820	402396	205684	S	2.0	3.4	0:17.41	python3
616	dd-agent	20	0	2010440	281244	69828	S	1.0	2.3	308:53.35	agent